

## HOCKEY - MEN'S

### a. Regular Season

#### League Format:

- One division of seven (7) participating teams:
  - Acadia University
  - Dalhousie University
  - Saint Mary's University
  - StFX University
  - Université de Moncton
  - University of New Brunswick
  - University of Prince Edward Island
- Each team plays a thirty (30) game regular season schedule.
  - Each team plays 15 home and 15 away games as follows:
    - Each team plays a “double home-and-home” format where they play each of the other six teams four (4) times (2 home, 2 away).
    - Each team will play the other six teams once, with the additional home/away game against each team alternating on a yearly basis.  
  
(i.e. Each two-year cycle would see Team A playing two home / three away vs. Team B in year 1; and in year 2, Team A plays three home / two away vs. Team B.)  
  
*(Amended May 2016)*
- Each win = 2 pts, overtime/shootout loss = 1 pt, loss = 0 pts.
- Overtime/shootout losses are not included in the loss column of the standings.

Tie-Breaking:

When two or more teams are tied at the end of AUS regular season play, the following procedures shall be used to determine the which team(s) shall be awarded the higher place in the standings.

\*Note: When three or more teams are tied, once one team has been separated from the tied group using the following procedures, return to step (i) with the remaining tied team(s).

- (i) Win ratio in head-to-head games.
- (ii) Most points in head-to-head games, including all points earned in standings (wins, overtime losses and shootout losses) in head-to-head games being considered.
- (iii) Most wins in regulation.
- (iv) Most wins overall.
- (v) Goal ratio in head-to-head games.
- (vi) Goal ratio in all regular season games.
- (vii) Coin toss by AUS Sport Chair.

Definitions:

- "Win ratio" is defined as the total number of wins divided by the total number of losses.
- "Goal ratio" is defined as the total number of points scored for, divided by the total number of points allowed against.

*(Amended May 2018)*

## b. Playoff / Championship Format

The Atlantic University Sport championship / playoff games are Atlantic University Sport events managed by host universities or Atlantic University Sport, and the host of the championship / playoffs are to comply with Atlantic University Sport policies.

### Format:

The top six (6) teams following the regular season advance to the Atlantic University Sport playoffs. The first and second place teams receive byes into the semifinals.

#### *Quarter-finals:*

- Quarter-finals are a **best 2-of-3 series** with the higher ranked team having home-ice advantage.
- Match-ups are as follows:
  - 3<sup>rd</sup> place vs. 6<sup>th</sup> place
  - 4<sup>th</sup> place vs. 5<sup>th</sup> place

#### *Semifinals:*

- Semifinals are normally a **best 3-of-5 series** with the higher ranked team having home-ice advantage.
- Match-ups are as follows:
  - 1<sup>st</sup> place vs. the lowest ranked remaining team from quarterfinals.
  - 2<sup>nd</sup> place vs. the highest ranked remaining team from quarterfinals.

#### *Final:*

- The winners of the semifinals will normally playoff in a **best 3-of-5 series** to decide the AUS champion. The higher ranked team shall have home ice advantage.
- In any season where the AUS conference has two guaranteed berths in the U SPORTS championship, the AUS final series will be a **best 2-of-3 series** with the higher ranked team having home-ice advantage.  
(Amended May 2014)

#### *Consolation Final: (if necessary)*

- In any season where the AUS conference has three guaranteed berths in the U SPORTS championship, the AUS semifinal losers will play in a best 2-of-3 with the higher ranked team having home-ice advantage.  
(Amended May 2014)

Scheduling:

- All men's hockey playoff schedules shall be approved by the AUS office (via the AUS Director of Sport Programming and Events) adhering to the following process:
  - a. The highest seeded institution proposes date(s) for Game 1 (and Game 2 within a best 3-of-5 series) to lowest seeded institution/AUS Director of Sport Programming and Events.
  - b. The lowest seeded institution proposes date(s) for Game 2 (or Game 3 and 4 within a best 3-of-5 series) to highest seeded institution/AUS Director of Sport Programming and Events.
  - c. The highest seeded institution proposes date for Game 3 (or Game 5 within a best 3-of-5 series) to lowest seeded institution/AUS Director of Sport Programming and Events.
  - d. The AUS Director of Sport Programming and Events reviews proposed dates of all games and communicates any required changes with both institutions.
  - e. The AUS Director of Sports Programming and Events approves final playoff series schedule.
  - f. AUS office will release the confirmed playoff series to the public. The final schedule is to remain confidential between the institutions until released by the AUS office.  
(Amended May 2014)
  
- Within any men's hockey playoff series, when the series switches venues (i.e. between games 1 and 2 and between games 2 and 3 within a best 2-of-3 playoff series or between games 2 and 3 and between games 4 and 5 within a best 3-of-5 playoff series), the following structure outlining rest time will be followed:
  - a. The **minimum** rest between competition is a full day off (i.e. if game 2 is on Wednesday, game 3 cannot be earlier than Friday).
  - b. The **maximum** rest between competition is two full days off (i.e. if game 2 is on Wednesday, game 3 must be held no later than Saturday).  
(Amended May 2014)
  
- Other AUS men's hockey playoff scheduling principles include:
  - a. The higher seed during any playoff series shall open at home.
  - b. For any best 2-of-3 series, the series must be scheduled as follows, regardless of opponents:
    - Game 1: Hosted by the higher ranked team.
    - Game 2: Hosted by the lower ranked team.
    - Game 3: Hosted by the higher ranked team. (if necessary)

- c. For any best 3-of-5 series, the series must be scheduled as follows, regardless of opponents:
- Game 1: Hosted by the higher ranked team.
  - Game 2: Hosted by the higher ranked team.
  - Game 3: Hosted by the lower ranked team.
  - Game 4: Hosted by the lower ranked team. (if necessary)
  - Game 5: Hosted by the higher ranked team. (if necessary)

(Note: A H-A-H-A-H best 3-of-5 format may take place in the AUS final only if agreed upon by the athletic directors of both teams. The higher seed would still open at home.)

- The league champion and all teams representing the AUS conference at the U SPORTS championship must be determined by the deadlines outlined in the current version of the U SPORTS men's hockey playing regulations.
- Every effort should be made to structure the playoff scheduling so the league final concludes as close to the National championship as possible.

#### University Cup / U SPORTS Championship Berths:

- In the event AUS receives two (2) guaranteed berths at the U SPORTS Championship when it is not hosted in the AUS conference:
  - i. The two league finalists (champions & runner-up) will represent Atlantic University Sport at the U SPORTS championship.
- In the event AUS receives two (2) guaranteed berths at the U SPORTS Championship when it is hosted in the AUS conference:
  - i. The league champion will qualify.
  - ii. If the host is the league champion, the runner-up will automatically receive the second berth.
  - iii. If the host is not the league champion, the host will automatically receive the second berth.
- In the event AUS receives three (3) guaranteed berths at the U SPORTS Championship when it is hosted in the AUS conference:
  - i. The two league finalists (champions & runner-up) will qualify.
  - ii. If the host of the U SPORTS championship is neither the champion nor the runner-up, the host will automatically receive the third berth.

- iii. If the host is the league champion or runner-up, a best 2-of-3 'consolation series' between the semifinal losers will take place to determine the third team at the U SPORTS Championship.

Note: The 'consolation series' shall run concurrent to the AUS final and the determination of the schedule shall follow the process outlined above. Where possible, games should not conflict with the games of the championship series.

#### Officials - Atlantic University Sport Playoffs:

- Atlantic University Sport shall use the two-referee system for all playoff games.  
(Amended June 2010)

#### Overtime Format - Atlantic University Sport Playoffs:

- The overtime format for the Atlantic University Sport playoffs is as follows:
  - One 10-minute period of sudden death play until a winner is determined, followed by:
  - 20-minute periods of sudden death play until a winner is determined.
- Between the third period and the first overtime period, there will be no flood and teams will not change ends/nets.
- A three-minute bench rest will be provided following the conclusion of the third period. The referee will instruct the timer to put three (3) minutes on the game clock prior to starting the first overtime period.
- The ice is to be cleaned between any subsequent overtime periods. The timed break between overtime periods shall not exceed 15 minutes.
- Each team will compete with five (5) players and a goaltender.
- A three-minute bench rest will be provided following the conclusion of the third period. The referee will instruct the timer to put three minutes on the game clock.

#### Players of the game and playoff awards

- A Subway player of the game will be selected following each AUS playoff game for both teams. The players of the game shall be announced using the public address system, referred to as such in any post-game recaps and recorded on the game sheet and/or statistical report.
- After the final game of the AUS championship series, both teams (winning and losing) shall remain on the ice for the presentation of the player of the game awards, tournament MVP and championship banner.

Note: The winning team's head coach shall be mindful of prolonged celebration immediately following the game, and will ensure their team lines up accordingly in a timely fashion for the post-game protocol.

*(Amended May 2015)*

Security:

- i. There should be a sufficient number of security personnel (Student Police, Campus Security, City Police) to control the anticipated number of spectators.
- ii. Security personnel should be instructed to observe the spectators and their actions and not the game.
- iii. Inebriated spectators should be watched closely and removed if they are disruptive to the game or other spectators.
- iv. Positive fan support should be encouraged and supported. Inappropriate fan reaction such as obscene gestures and abusive language should not be tolerated. Persons engaging in these actions should be given one warning and removed the second time.

Team Benches:

- i. The visiting team bench (and home team bench) should be separated from the spectator area and will be protected (i.e. plexiglass around hockey bench).
- ii. Security personnel should be assigned specifically to the team bench areas as required to control spectator interference.

**c. Playing Rules & Regulations**

The following rules are applicable to all exhibition, league or playoff competition unless otherwise indicated.

The playing rules and regulations for Atlantic University Sport men's hockey competition shall be identical to those contained in the U SPORTS operations manual, unless specified in the following rules:

1. START DATES:

- 1.1 The start date (i.e. training camps or any full team activity) for AUS men's hockey is the Friday of the Labour Day weekend. (For 2022-23: Friday, September 2)  
*(Amended January 2017)*
- 1.2 Institutions may not pay for room and/or board for any student-athletes prior to the start date. Prior to that date, all costs must be the responsibility of the student-athlete.
- 1.3 If a member university violates the start date regulations, that university shall forfeit the right to participate in the Atlantic University Sport playoffs in that sport.  
*(Amended May 1999)*

## 2. OUT OF SEASON PRACTICES:

2.1 If student-athletes are on campus following the last day of exams at their respective institution and prior to the approved start date, coaches or designates are permitted to participate in organized individual technical development sessions with student-athletes.

Athletes are permitted to continue physical / dryland training (i.e. weight room & conditioning programs) under the direction of a coach for safety reasons.

Note: The intent of this regulation isn't to require or mandate student-athletes to stay and have team practices during this time. This provides an opportunity for student-athletes who are local during the summer to take part in practices with coaching leadership without a limit on how many athletes are within the field of play.

*(Amended December 2021)*

### 3. SCHEDULING:

#### 3.1 Exhibition Competition

3.1.1 The first day of exhibition competition for men's hockey is fourteen (14) days following the start date. (For 2022-23: Friday, September 16)  
*(Amended January 2017)*

3.1.2 AUS men's hockey teams are permitted a maximum of six (6) exhibition games per season.

3.1.3 AUS teams are not permitted to participate in exhibition competition during the following portions of a season:

- i. From the date of the first regular season league game in October to the completion of the last regular season game of the first half.
- ii. From the date of the first regular season game in January to the completion of the last regular season game in February.  
*(Amended May 2016)*

#### 3.2 Regular Season / League Play

3.2.1 The first day of league competition for men's hockey is October 1.

### 4. CAMP COMPENSATION:

4.1 Effective September 1st, 2018, an AUS men's hockey student-athlete shall not exceed \$25.00 per hour, to a maximum of \$1,200.00 per week and to a maximum of \$5,000.00 per year in compensation for employment related to institutional led camps and 3rd party led camps between September 1st and August 31st.  
*(Amended May 2018)*

## 5. TEAM PARTICIPANTS:

- 5.1 The game-day dress roster for all AUS regular season and playoff games is a maximum of twenty (20) players.
- 5.2 The maximum number of players permitted to participate in a team's pre-game warm-up is twenty-one (21). After warm-up one player must be scratched from the line-up.

### 5.3 Team Benches

A team can have a maximum of **27** people in the bench area including athletes, coaches and support staff. Only players in uniform and a maximum of **seven (7)** team officials shall be permitted to occupy the players' bench.

These individuals shall be registered and entered on the official game report. A maximum of **seven** team officials may be recorded on the official game report. Note: Any team member above the **27** is considered a spectator and will sit in the stands. *(Amended June 2019)*

- 5.4 **In order to participate in the fall term** a student-athlete must be on campus and attending classes on campus (that would qualify them to be U SPORTS eligible) by the last weekday in September that there are classes.

**In order to participate in the winter term** a student-athlete must be on campus and in classes (that would qualify them to be U SPORTS eligible) on or before January 15<sup>th</sup>.

Each institution must submit their fall and winter rosters to the AUS office on the dates specified, listing the names of athletes that qualify per the regulations. *(Amended May 2015)*

6. FORFEITED GAMES:

- 6.1 All statistics from a competition that has been completed and forfeited shall count and shall be reflected in all records (with the exception of any athlete deemed to be ineligible).
- 6.2 For all forfeitures, the teams' win, loss, tied records shall include the forfeit if applicable.
- 6.3 In the event that the team forfeiting the game had won or tied the game, the score will be reverted to a 1-0 loss.
- 6.4 In the event that the team forfeiting the game did not win the game the final score shall remain as originally recorded.
- 6.5 The team receiving the win as a result of forfeiture shall receive the full point allotment in the standings.

## 7. LETTER OF INTENT

- 7.1 All AUS men's hockey schools must utilize the U SPORTS letter of intent when recruiting student-athletes.

Any incoming student-athlete is ineligible to be listed on a U SPORTS roster until they have signed a U SPORTS letter of intent. Any team using an ineligible player shall forfeit all games in which the ineligible player participated in.

*(Amended May 2015)*

## 8. ROSTER LIMITS:

- 8.1 A maximum of **24 skaters** and unlimited goaltenders are permitted to participate in AUS men's hockey during the course of the season. This includes AUS regular season and post-season games. (i.e. exhibition play is not included).
- 8.2 Once a team has reached the limit of **24**, only players within that **24** can be used for the remainder of the year (i.e. until the AUS playoffs have concluded).
- 8.3 There can be no roster moves beyond the **24** who have consumed. No season-ending injury exemptions will apply.
- 8.4 Participation will be monitored by the sport chair and the AUS office using the names that appear on the U SPORTS official score sheets submitted following each men's hockey game. (**Note:** Head coaches and the member schools are ultimately responsible to track this at the institutional level.)
- 8.5 If a team is in violation of the **24**-man roster limit, they will have deemed to have played an ineligible player and as such the sanction shall result in a forfeit of all games in which the ineligible player participated in.

*(Amended May 2022)*

9. TIMING – WARMUPS, PERIODS AND INTERMISSION PROTOCOL:

- 9.1 The time allowed for pre-game warm-ups for all games (exhibition, regular season and post-season) shall be 15 minutes.  
*(Amended May 2013)*
- 9.2 The time allowed for a game shall be three (3) twenty-minute periods of actual play with a rest intermission between periods.
- 9.3 Play shall be resumed promptly following each intermission upon the expiry of eighteen (18) minutes, as soon as the referees are on the ice.
- 9.4 The ice surface shall be completely flooded and available to participating teams at least three (3) minutes before the beginning of the next period.
- 9.5 A preliminary warning shall be given by the game timekeeper to the officials and to both teams three (3) minutes prior to the resumption of play in each period.

Note: For the purpose of keeping the spectators informed as to the time remaining during intermissions, the game timekeeper will use the electric clock to record length of intermissions. This time on the clock shall begin once the officials leave the ice at the end of a period.

10. OVERTIME – Regular Season Play:

10.1 A **two-minute** bench rest will be provided following the conclusion of the third period. The referee will instruct the timer to put **two (2) minutes** on the game clock.

*(Amended June 2022)*

10.2 Overtime, if required, shall consist of one (1) period of sudden death play to a maximum of five (5) minutes. Each team will compete with three (3) players and a goaltender.

*(Amended May 2016)*

10.3 **Teams will change ends for the overtime period.**

*(Amended June 2022)*

10.4 If still tied, a shoot-out will take place, consisting of three (3) shooters from each team and then move into sudden death until a winner is determined. The shootout will follow current NHL rules regarding procedure.

10.5 A three-minute bench rest will be provided following the conclusion of the overtime period. At this time, the ice will **not be scraped or flooded.**

*(Amended June 2022)*

10.6 One (1) point in the league standings will be awarded to each team if the score is tied at the end of regulation time. If a team scores in overtime or wins the shoot-out, that team will be awarded an additional point in the standings.

Note: The winning team of a shoot-out shall be awarded a one-goal victory, regardless of the number of goals scored during the shoot-out. (i.e. a game tied 2-2 which is decided by a shoot-out shall be a 3-2 victory, regardless of the number of goals scored in the shoot-out.)

10.7 If a team pulls their goalie in overtime and gets scored on they lose the point they earned in regulation.

## 11. EQUIPMENT:

11.1 Facemasks are compulsory during exhibition, league and playoff games and during all practices.

11.2 The type of facemask must be CSA approved and is left to the discretion of the particular university. The facemask shall be permanently affixed to the helmet – i.e. not moveable.

11.3 All goaltenders must wear a CSA approved facemask.

11.4 Mouth guards are compulsory during exhibition, league and playoff games and during all practices.

In an exhibition, league or playoff game, if an official finds a player in violation of this rule, a two-minute penalty is assessed.

11.5 As of the 2017-2018 season, all AUS players are required to use the CCM team stick.

Violation of this regulation will be confirmed with video/photo evidence and will be treated as follows:

- For 1<sup>st</sup> offense, the offending school will be fined \$1,000
- For 2<sup>nd</sup> offense (during the same season), the offending school will be fined \$2,000
- For all subsequent offenses (during the same season), the offending school's fine will continue to double from the previous fine amount.

*(Amended June 2016)*

## 12. SUBSTITUTE GOALTENDERS:

- 12.1 If a substitute goaltender is inserted into the game, he shall take his position without delay and no warm-up shall be permitted.
- 12.2 All goaltender substitutions shall take place as per the current version of the Hockey Canada rulebook.
- 12.3 In AUS exhibition, regular season and playoff games, if both goalkeepers listed on the game sheet are incapacitated, that team shall be entitled to dress and play any goalkeeper who is eligible.

In the event that the two regular goalkeepers are injured or incapacitated in quick succession, the third goalkeeper shall be provided with a reasonable amount of time to get dressed, in addition to a two-minute warm-up (except when entering the game to defend against a penalty shot.) If, however, the third goalkeeper is dressed and on the bench when the second goalkeeper becomes incapacitated, the third goalkeeper shall enter the game immediately and no warm-up is permitted. *(Amended December 2021)*

## 13. SUSPENSIONS:

- 13.1 If a player on any team is suspended, the team will not lose that spot on the game day roster (exhibition, league or playoffs) for the duration of the suspension.
- 13.2 All suspensions levied during conference play are to be served during conference play, which represents regular season and playoffs.  
*(Amended May 2005)*
- 13.3 When it is determined that any sanction is to be served in league play, then the suspension will be served in the next league game(s).
- 13.4 The option to allow the athlete or coach to participate in exhibition play will be based upon the severity of the suspension circumstances. This should be clearly outlined in the suspension letter issued following the AUS disciplinary review.
- 13.5 In instances where a penalty has been assessed in the first game of a two-game weekend, or during an exhibition trip or series where multiple games are involved, coaches are to sit the offending player for the next game when the penalty incurred would result in an automatic next game suspension.

Pending the outcome of the AUS disciplinary review, if the resulting suspension is for one game, it shall be considered served. If the suspension is longer, the one game will count towards the suspension.

14. GAME / MATCH / GROSS MISCONDUCT PENALTIES:

- 14.1 The referee is to contact the sport chair and supply to him/her all of the pertinent information, i.e., player name(s), number(s), infraction(s) and any other points necessary for the proper action to be taken by the league.
- 14.2 A written game report on the form provided is also required and shall be attached to the Game Report Form and forwarded within 24 hours to the sport chair and the AUS office.
- 14.3 In AUS hockey, all match and gross misconduct penalties will be automatically subject to AUS disciplinary review.

15. ACCUMULATED MINOR PENALTIES  
(CHECKING FROM BEHIND AND CHECKING TO THE HEAD)

15.1 In Atlantic University Sport hockey, minor penalties for **checking from behind** and **checking to the head** will be tracked by the sport chair and shall accumulate together.

Players will be suspended once they reach the thresholds identified below and as defined by the stipulations below:

- a. A total of three (3) two-minute minors for checking from behind and/or checking to the head = one (1) game suspension.
- b. A total of four (4) or more two-minute minors for checking from behind and/or checking to the head = two (2) game suspension.
- c. A total of five (5) or more two-minute minors for checking from behind and/or checking to the head = suspended indefinitely until reviewed by sport chair.
- d. All penalties accumulated by players will carry over into playoffs.
- e. All players will reset to zero at the start of any new regular season.  
*(Amended June 2014)*

## 16. MAJOR PENALTIES:

### 16.1 Fighting, Checking from Behind or Checking to the Head

- 16.1.1 Any five-minute major penalty for fighting, checking from behind or checking to the head, is a game ejection and a one-game suspension.
- 16.1.2 A second five-minute major penalty for fighting, checking from behind or checking to the head within the same season is a game ejection and a two-game suspension.
- 16.1.3 A third five-minute major penalty for fighting, checking from behind or checking to the head within the same season is an indefinite suspension and will be subject to AUS disciplinary review.

### 16.2 Other Major Penalties

- 16.2.1 Any five-minute major penalty not listed in 16.1 above, is a game ejection.
- 16.2.2 A second five-minute penalty not listed in 16.1 above, within the same season is a game ejection and a one-game suspension.
- 16.2.3 A third five-minute penalty not listed in 16.1 above, within the same season is a game ejection and a two-game suspension.
- 16.2.4 A fourth five-minute penalty not listed in 16.1 above, within the same season is an indefinite suspension and will be subject to AUS disciplinary review.

### 16.3 In AUS hockey, all five-minute major penalties, as well as any match and gross misconduct penalties, will be automatically subject to AUS disciplinary review.

#### 16.3.1 In each instance where a five-minute major has been assessed, as well as any match penalties, the home (or host) team is required to forward all clips available of the infraction to the sport chair within:

- i. 24 hours of the end of the game in regular season / exhibition play.
- ii. 12 hours of the end of the game in post-season play.

*(Amended June 2018)*

17. UNIFORMS:

17.1 All teams are required to have the last names of all dressed players on both home and away uniforms.

17.2 For the first semester (October to December), teams must wear light colors at home and dark colors on the road.

17.3 For the second semester (January to February), teams must wear dark colors at home and light colors on the road.

17.4 For all AUS playoff games, teams must wear dark colors at home and light colors on the road.  
*(Amended May 2022)*

18. GAME SHEETS AND STATISTICS:

(Note: the following rules apply to game statistics for all exhibition, league and playoff competition.)

- 18.1 PrestoSports live stats entry software is to be used for all AUS hockey games. An area with access to a power outlet and the internet is to be reserved in the press box / Scorer's Area for the 2-3 individuals recording statistics.
- 18.2 Member universities are responsible to have trained statisticians operate the software. A minimum of two people are usually needed to accurately record game statistics (1 on the computer and 1 spotter). The spotter should have a note pad and pencil available to record missed statistics, which can be entered later. A third person to act as an extra spotter is recommended if available.
- 18.3 On game days, the "Canadian University Hockey Score Sheet" is to be used for coaches to fill in that game's playing roster. This will be considered the official dress list for that game.
- 18.4 Player numbers and full names (First & Last) must be PRINTED CLEARLY on this form. This must be signed by the head coach of each participating team and given to the official scorer not later than 30 minutes prior to game time. A copy of this is to be given to the computer stats person and copies of this form may also be circulated to the press box.
- 18.5 Clearly printed names (First & Last) of the on-ice officials and their signatures are required on the Official U SPORTS Score Sheet.
- 18.6 There are to be three (3) copies of the official score sheet. Care is to be exercised in the completion of these score sheets. Include start/completion times on game reports as well as the official attendance.
- 18.7 The signed Official U SPORTS Hockey Score Sheet and final game statistics must be forwarded to Atlantic University Sport within thirty (30) minutes of the completion of the match.
- 18.8 Immediately following all games, host schools are required to do the following:
- i. The final score and game statistics (XML file) must be uploaded to the Presto Sports website.
  - ii. A hard copy of the game sheet must be uploaded to the appropriate Atlantic University Sport dropbox folder. (no later than thirty minutes after the completion of the game.)

## 19. PLAYERS OF THE GAME

- 19.1 Following each AUS regular season game, three stars will be selected by the host team's minor officials/statisticians/media.
- 19.2 The three stars shall be comprised of players from either team (winning or losing) who delivered the biggest impacts on the game and shall be announced following the game and recorded on the game sheet and/or statistical report.
- 19.3 The SUBWAY Player of the Game shall be awarded to the first star and announced as the first star and SUBWAY Player of the Game.  
*(Amended May 2015)*

## 20. GAME VIDEO - EXCHANGE / SHARING:

20.1 Host schools are required to digitally videotape all exhibition, regular season and playoff games.

20.2 AUS men's hockey teams must use the Instat platform to upload video of their respective regular season and playoff home games.

- i. Games must be uploaded by the home/host school as soon as possible following the completion of the game and no later than 12 hours after the game start time.
- ii. Host schools that do not upload their game video within 12 hours after the start time of a game shall be fined \$100.00 by Atlantic University Sport. A second offence will result in a \$250.00 fine, third offence a \$500.00 fine, and a fourth offence will be referred to the AUS Executive Committee for further action.  
*(Amended May 2014)*

Note: Any head coach looking for a game which has not been uploaded within 12 hours after the start time of a game should report the infraction to the Sport Chair.

- iii. The home team is not required to provide a digital copy to the visiting team following games.

## 21. OFFICIALS:

21.1 Atlantic University Sport men's hockey will use the two-referee system for all regular season games and all playoff games.

*(Amended May 2013)*

21.2 The minimum official standards for Atlantic University Sport men's hockey competition are as follows:

- Referee (2) – Level V or Level VI
- Lines (2) – Level IV

21.3 Atlantic University Sport supports the concept of gender equity in the officiating of men's hockey.

21.4 Where possible, no official under the age of nineteen (19) should be assigned to officiate AUS exhibition, regular season or playoff games.

21.5 Registered students, university employees and family members:

21.5.1 Assignors are to use discretion when assigning registered students, university employees and/or family members of a current team member to games in which their university is participating.

21.5.2 Atlantic University Sport expects the best officials to be assigned accordingly, but in the aforementioned situations, assignors are asked to use their best judgment in eliminating any perceived conflict of interest, as well as avoiding assigning an official to a game in which they are not comfortable working.

21.5.3 Anytime a registered student, university employee and/or family member of a current team member is assigned to officiate a game in which their university is participating, the assignor must notify the AUS office and the Sport Chair at least one week in advance to outline the circumstances of the assignment. The AUS office or sport chair will then notify the Athletic Director of the two participating universities.

21.6 Minor Officials: Host schools must have properly trained minor officials for all AUS regular season and playoff games.

The required minor officials are as follows:

- Scorekeeper / Timekeeper
- Public Address Announcer
- Two Goal Judges

## 22. PENALTIES AT STOPPAGE OF PLAY

22.1 When players are penalized at a stoppage of play that results in penalties being placed on the penalty time clock to one team, the ensuing face-off shall be conducted at one of the two face-off spots in the offending team's end zone.

22.2 There are four exceptions to this application:

- i. When a penalty is assessed after the scoring of a goal - face-off at center ice.
- ii. When a penalty is assessed at the end (or start) of a period - face-off at center ice.
- iii. When the defending team is about to be penalized and the attacking players enter the attacking zone beyond the outer edge of the end zone face-off circle - face-off in the neutral zone.
- iv. When the team not being penalized ices the puck - face-off in the neutral zone outside the blue line of the team icing the puck.

22.3 A team on a powerplay will have the choice of which side of the ice (right or left) the first faceoff is on after the penalty is called.

*(Amended May 2022)*

## 23. ICING RULES

### 23.1 HYBRID ICING (As per IIHF Rule 65)

- 23.1.1 Should a player of a team equal or superior in numerical strength propel the puck in any manner (stick, glove, skate, body) from their own half of the ice to beyond the icing line of the opposing team – including off the boards or the protective glass – without the puck being touched by any player from either team in the offensive half of the ice before the puck crosses the icing line, an icing will be in effect.
- 23.1.2 There are two decisions a linesman must make under hybrid icing rules. First they must determine that the shot from a player's own side of centre ice will cross the icing line in the attacking zone. Second, they must determine whether a defending skater or attacking skater would be first to touch the puck.
- 23.1.3 This second decision must be made no later than the instant the first of the players reaches the end zone faceoff spots, although the decision can be made earlier. The skates of the skaters are the determining factor.
- 23.1.4 Should the puck be shot or propelled in such a way that it travels around the boards and slides back towards centre ice, the linesman will determine which player would be first to touch the puck. In this instance, the determining factor is not the end zone faceoff spots but the puck itself.
- 23.1.5 If there is no "race" for the puck, icing will be not called until a defending player crosses his defending blue line and the puck crosses the icing line.
- 23.1.6 If the race for the puck is too close to determine which player from which team would touch the puck first, icing will be called.
- 23.1.7 During an icing situation where the icing has been cancelled because an attacking player has gained positional advantage, players must compete within the rules pertaining to physical contact.

*(Amended June 2019)*

23.2 LINE CHANGES ON ICING (Amended May 2011)

23.2.1 A team that is in violation of the icing rule shall not be permitted to make any player substitutions prior to the ensuing face-off.

23.2.2 Should the stoppage of play following the icing infraction coincide with a commercial time-out, or should the offending team elect to utilize their team time-out at this stoppage of play, they are still not permitted to make any player substitutions. However, a team shall be permitted to make a player substitution to replace a goalkeeper who had been substituted for an extra attacker, to replace an injured player, or when a penalty has been assessed which affects the on-ice strength of either team.

23.2.3 The determination of players on ice will be made when the puck leaves the offending player's stick.

24. DELAY OF GAME (Shooting the Puck Outside the Playing Area)

*(Amended May 2012)*

24.1 A minor penalty for delay of game shall be imposed on any player or goalkeeper who deliberately shoots or bats (using his hand or his stick) the puck outside the playing area during the play or after a stoppage of play.

24.2 When any player, while in his defending zone, shoots or bats (using his hand or his stick) the puck directly (non-deflected) out of the playing surface, except where there is no glass, a penalty shall be assessed for delaying the game.

24.3 When the puck is shot into the players' bench, **the penalty will not apply**. When the puck is shot over the glass 'behind' the players' bench, the penalty will be assessed.

**d. Awards**

Atlantic University Sport award certificates will be awarded to the following:

Major Awards:

- i. The AUS **most valuable player**.
- ii. The AUS **rookie of the year**.  
(Eligibility as defined in the U SPORTS operations manual)
- iii. The AUS **coach of the year**.
- iv. The AUS **student-athlete community service award**.  
(Godfrey award recipient & nominee for the U SPORTS Randy Gregg Award)
- v. The AUS **most sportsmanlike player**.

All-Star Teams:

- vi. A **first all-star team** consisting of six (6) players by position, including the most valuable player.  
(1 Goaltender, 2 Defensemen, 3 Forwards)
- vii. A **second all-star team** consisting of six (6) players by position.  
(1 Goaltender, 2 Defensemen, 3 Forwards)
- viii. An **all-rookie team** consisting of six (6) players by position, who are eligible for rookie of the year selection, including the AUS rookie of the year.  
(1 Goaltender, 2 Defensemen, 3 Forwards)

Selection Process:

**a. Nomination:**

• All-Stars:

Upon request of the sport chair (before final regular season game), each coach forwards to the chair a maximum of **six** players from his team being nominated for consideration as Atlantic University Sport all-stars.

Names should be forwarded by position. (Goaltenders, Defensemen & Forwards)

• Major Awards:

Upon request of the sport chair (before final regular season game), each coach can nominate a player from his team for the following major awards:

*i. Rookie of the year.*

*ii. Most valuable Player.*

*iii. The student-athlete community service award*

(Godfrey Award recipient and Randy Gregg Award nominee)

- This award is given to the student-athlete for outstanding achievements in hockey, academics and community involvement.
- It is normally awarded to a third, fourth, or fifth year player.
- Minimum academic standing is academic all-Canadian in his previous sessional year of study.
- Note: An athlete may only win the U SPORTS award once. Any AUS athlete who has won the national award previously is not eligible to be nominated.

*(Amended May 2017)*

*iv. Most sportsmanlike player.*

Note: A short bio on each major award nominee should be sent to the sport chair with the list of nominees.

• All-Rookie Team:

Upon request of the sport chair (before final regular season game), each coach forwards to the chair any eligible players from his team being nominated for consideration. The names should be forwarded by position.  
(Goaltenders, Defensemen, Forwards)

**b. Voting:**

- The sport chair will compile all the nomination information and a master list of all-star, major award and all-rookie team nominees will be sent to coaches with a voting form no later than the Tuesday following regular season play.
- Coaches may not vote for their own team members or themselves at any point in the all-star / award process.
- Completed voting forms must be returned to the sport chair no later than the Friday following regular season play.
- For the all-star and all-rookie teams, coaches must rank two (2) goaltenders, six (6) forwards and four (4) defensemen from the group of nominees.
- Coaches must rank their top three (3) choices in each major award category.
- The sport chair will compile and rank the results as follows:

Major Awards: 1<sup>st</sup> place vote = 3 points  
 2<sup>nd</sup> place vote = 2 points  
 3<sup>rd</sup> place vote = 1 point

Forwards: 1<sup>st</sup> place vote = 6 points  
 2<sup>nd</sup> place vote = 5 points  
 3<sup>rd</sup> place vote = 4 points  
 4<sup>th</sup> place vote = 3 points  
 5<sup>th</sup> place vote = 2 points  
 6<sup>th</sup> place vote = 1 point

Defensemen: 1<sup>st</sup> place vote = 4 points  
 2<sup>nd</sup> place vote = 3 points  
 3<sup>rd</sup> place vote = 2 points  
 4<sup>th</sup> place vote = 1 point

Goaltenders: 1<sup>st</sup> place vote = 2 points  
 2<sup>nd</sup> place vote = 1 point

- **AUS major awards:**

- The top point getter under each major award category will be the winner of that Atlantic University Sport award and will be nominated for the corresponding U SPORTS award.

- **AUS all-star teams:**

Forwards:

- The top three forwards will be named to the **first all-star team**.
- The forwards ranked 4-6 will be named to the **second all-star team**.

Defensemen:

- The top two defensemen will be named to the **first all-star team**.
- The defensemen ranked 3-4 will be named to the **second all-star team**.
- The #1 ranked defenseman will be submitted to U SPORTS as the AUS nominee for U SPORTS defenseman of the year.

Goaltenders:

- The top goaltender will be named to the **first all-star team**.
- The second ranked goaltender will be named to the **second all-star team**.
- The #1 ranked goaltender will be submitted to U SPORTS as the AUS nominee for U SPORTS goaltender of the year.

- **AUS all-rookie team:**

- The all-rookie team vote will follow and be separate from the rookie of the year voting.
- The rookie of the year will be automatically named to the all-rookie team at his position and will be submitted as the AUS nominee for U SPORTS rookie of the year.
- The remainder of the positions on the all-rookie team will be filled using the same principle as the all-star team process. (i.e. most votes by position)

- **AUS coach of the year:**

- All coaches are eligible and need not be nominated.
- Each head coach is responsible for submitting in rank order, two names for consideration.
- The votes will be tabulated by awarding two points for a first-place vote and one point for a second-place vote.
- The coach with the most points will be named AUS coach of the year and will be nominated for the U SPORTS coach of the year award. This is also recorded on the circulated vote sheet and the deadline for submission is the Friday following regular season play.

- Breaking Ties in voting:

When two or more individuals are tied in voting for an individual award (AUS all-stars, AUS all-rookies and AUS major awards), the tie shall be broken by following the steps, in the order they are listed:

1. The individual with the highest number of first place votes will be ranked higher.
2. The individual who appears on the greatest number of ballots.
3. The individual whose team finished higher in the AUS regular season standings.

**c. Press Releases:**

- The AUS office will be responsible for releasing all information regarding conference all-stars and major awards.
- The sport chair will forward the names of the all-stars and major award winners, as well as the detailed voting results to the AUS office once the process has been completed.
- For all AUS student-athletes who are being nominated for a U SPORTS major award, U SPORTS all-Canadian recognition and/or a U SPORTS all-rookie team, the sport chair will communicate this within 3 days with the AUS office as well as the head coach, athletic director and sports information contact of the recipients.

Note: This information should include the upcoming process by which the U SPORTS awards will be determined, deadlines for submission to the U SPORTS /coaches reps as well as any related U SPORTS nomination forms that need to be completed.

**d. U SPORTS Conference Call:**

- The previous year's AUS coach of the year will represent the AUS conference on the U SPORTS major awards and all-Canadians conference call.
- If this is not possible, the sport chair will assign the representative.

**Trophy / Award**

Atlantic University Sport Championship  
 Most Valuable Player  
 Rookie of the Year  
 Coach of the Year  
 Student-Athlete Community Service Award  
 Most Sportsmanlike Player

**Name of Trophy / Award**

The Halifax Herald Trophy  
 The Kelly Trophy  
 The A.J. MacAdam Trophy  
 The Bob Boucher Trophy  
 The Godfrey Award  
 The Don Wells Trophy

Note: All applications to create, name or re-name trophies for competition within Atlantic University Sport are subject to the AUS Trophy Policy as set out in the General Operating Procedures and final approval by the AUS management council.

## e. Game Protocol

### MEN'S ICE HOCKEY

90 minutes prior to game time	<ul style="list-style-type: none"> <li>Dressing room available to visiting team.</li> </ul>
45 minutes Prior to game time	<ul style="list-style-type: none"> <li>Line-up sheets available to be completed and signed by <b>visiting coach</b>.</li> </ul>
30 minutes prior to game time	<ul style="list-style-type: none"> <li>Line-up sheets available to be completed and signed by <b>home coach</b>.</li> <li>Ice available for 15-minute pre-game warm-up.</li> <li>Both head coaches (or assistant) observe warm-up</li> </ul>
15 minutes prior to game time	<ul style="list-style-type: none"> <li>Warm-up complete. All players leave the ice immediately. Failure to do so will result in delay of game penalty.</li> <li>Referee and both head coaches meet.</li> </ul>
5 minutes prior to game time	<ul style="list-style-type: none"> <li>Sponsors recognized by announcer.</li> <li>Changes to player rosters announced.</li> <li>Teams notified that 5 minutes remain before start of game.</li> </ul>
3 minutes prior to game time	<ul style="list-style-type: none"> <li>Teams return to the ice, starting line-ups announced.</li> <li>National anthem.</li> </ul>
Between period intermission	<ul style="list-style-type: none"> <li>Clock set at end of period for eighteen (18) minutes.</li> <li>Sponsors recognized by announcer.</li> <li>Three-minute warning to be given to teams to return to ice.</li> <li>Intermission information regarding other teams/games in the league to be announced if available.</li> <li>Members of each team not involved in the period-opening faceoff are to go immediately to the bench at the end of the intermission period. Failure to do so shall result in a two-minute delay of game penalty.</li> </ul>
At the End of the Game	<ul style="list-style-type: none"> <li>Teams shake hands.</li> <li>Player of the game announced and presentation made.</li> <li>Attendance and time of game completion and attendance to be recorded on game report.</li> <li>Within thirty minutes, game statistics to be given to team representatives.</li> </ul>
Within 15 minutes of game completion	<ul style="list-style-type: none"> <li>The final score and game statistics (XML file) must be uploaded to the Presto Sports website.</li> <li>Game statistical report is forwarded to the AUS office, sport chair and visiting team communications contact.</li> <li>The signed official game sheet to be forwarded (via Dropbox) to the sport chair and Atlantic University Sport.</li> </ul>